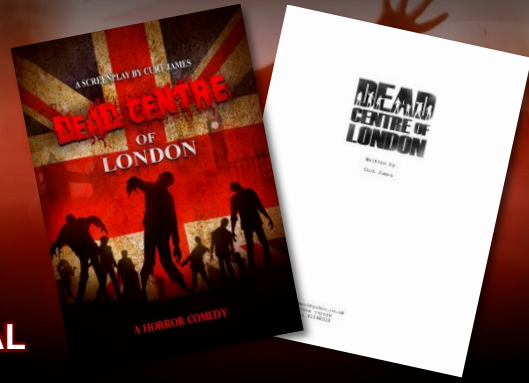


DEAD CENTRE OF LONDON

Inspired by **SHAUN OF THE DEAD**,
COCKNEYS vs ZOMBIES and **28 DAYS LATER**
A HORROR COMEDY FEATURE PROPOSAL



“When an aircraft carrying a deadly virus crashes into Central London, bored office worker Dawn and her dim mate Sharon have to pull their fingers out, socks up and take charge whilst trying to survive on the streets, as the infection quickly spreads into a devastating zombie apocalypse”

THE PLOT - OVERVIEW

Meet Dawn, a 40-something professional at the peak of mediocrity. Underpaid, overweight, and underloved, Dawn drags herself through life like the reigning queen of “Loserville.” Stuck in a dead-end job, she clings to her “ride-or-die” bestie, Sharon, for survival. But Dawn longs for excitement - something to jolt her out of her soul-sucking existence. And, low and behold, the universe delivers: she wins a trip to Spain for four! Unfortunately, Dawn’s “lucky” companions are two insufferable colleagues - Tracey and Amie - a human embodiment of bitterness, stupidity, narcissism and spite. Before the trip even begins, disaster strikes: a few too many cocktails at the airport bar, and they miss their flight entirely. But while they’re drowning their sorrows in tequila, something far worse is happening nearby.

Enter Anyana, a terrorist trying to smuggle deadly toxins through security. Unfortunately for her (and everyone else), she’s about as graceful as a bull in a china shop. When the vials break, she accidentally infects herself, sending her into a toxin-fuelled frenzy. She attacks a stewardess, scratching a flight captain in the process. While Dawn and her crew are too tipsy to notice, a chain reaction is set in motion that will soon plunge the London into chaos. The girls, blissfully unaware of the impending apocalypse, catch the next train back to London, complaining and whining the whole way. Meanwhile, the infected flight captain loses his mind mid-flight, bites the co-pilot, and the two of them treat the passengers like a walking buffet before the plane crashes into central London. The surviving passengers, now zombies, stagger out looking for fast food, on legs!

Back in London, Dawn and Sharon return to their humdrum lives, still oblivious to the chaos brewing in the streets. But it doesn’t take long before zombies are pounding at their doors. In a truly spectacular display of loyalty, Tracey and Amie abandon Dawn at the first sign of undead trouble. Left with nothing but a mop and a broom, Dawn and Sharon transform from office drones to reluctant zombie-slaying warriors. Their next stop? Sharon’s parents’ house, where the chaos continues. Her Dad’s joined the ranks of the undead, and her dementia-ridden Mum, June, is offering the horde tea and biscuits. June gets bitten, and Dawn faces an impossible choice - leave Sharon to deal with her zombie mom and rush to save her own mum, Rita. Sadly, Rita’s lack of caution leads to her own zombie demise. In the most traumatic day of her life, Dawn is forced to kill her undead mother using her long-hidden martial arts skills. Someone’s having a bad hair day!

Now fuelled by grief and rage, Dawn transforms into a sword-swinging, ass-kicking, bad-singing hero. She saves trapped office staff, school kids and hospital patients whilst cutting down zombies in a bloody pub brawl. Her newfound skills leave Sharon terrified of Dawn’s PMS-fuelled wrath. A near-miss with a limo introduces them to Gerald, a millionaire and pilot on the run. Spain eventually offers some much-needed respite - sun, cocktails, and man candy - but peace quickly becomes boring. The apocalypse is calling, and Dawn’s got a cat to feed. Time to head back. Meanwhile in Manchester, a man stumbles from his bullet-riddled car, as a new undead threat shuffles onto the street. And so, it begins again.

CONTACT DETAILS

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